

TAC NEWS

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The Conclusion of "THE 48TH PANZER CORPS"

- plus -

A Modern Scenario: "AMBUSH ALLEY"

"The 48th Panzer Corps" continued...

INFANTRY DIVISION COMPONENTS:

Infantry Regiment:	1011 Points
Regt. HQ:	1x Infantry GHQ, 1x Cavalry [R], 1x Engineer, 2x Wagons
Inf Gun Btry:	1x 75mm IG, 1x 150mm IG, 2x Limbers
ATG Btry:	1x 75mm ATG, 1x 50mm ATG, 2x Lt Trucks
2x Bttns e/w:	342 Points each
Bttn HQ:	1x Infantry HQ, 1x Wagon
3x Rifle Cos e/w:	3x Infantry, 1x Inf Support
Hvy Co:	3x Inf Support, 1x 81mm Mortar [3], 1x Wagon
Artillery Regiment:	1854 Points
Regt HQ:	1x Infantry GHQ, 1x Cavalry [R], 1x Wagon
3x Lt Bttns e/w:	618 Points each
Bttn HQ:	1x Inf HQ, 1x Wagon
3x Btrys e/w:	1x 105mm How [2], 1x Limber, 1x Wagon
Med Battalion:	867 Points
Bttn HQ:	1x Inf HQ, 1x Wagon
3x Btrys e/w:	1x 150mm How [2], 1x Limber, 1x Wagon
Fusilier Battalion:	294 Points
Bttn Hq:	1x Mcl HQ, 1x Lt Truck
Bcle Co:	3x Bcl Inf, 1x Bcl Inf Support
2x Rfile Cos e/w:	3x Infantry 1x Inf Support
Hvy Co:	3x Inf Support, 1x 81mm Mortar [3], 1x Wagon

Antitank Battalion:	602 Points
Bttn HQ:	1x Infantry HQ, 1x Lt Truck
Towed Btry:	3x 75mm ATG, 3x Lt Tractors, 1x Med Truck
SP ATG Btry:	3x Marder II
SP AAG Btry:	3x SdKfz 10/4 (20mm)
Engineer Battalion:	359 Points
Bttn HQ:	1x Inf HQ, 1x Wagon
Bcl Eng. Co:	3x Bcl Engineer, 1x Bcl Inf Support, 1x Wagon
2x Cos e/w:	3x Engineer, 1x Inf Support, 1x Wagon

ARTILLERY COMMAND SUGGESTED UNITS (from HQ Artillery Pool 10/42 to 8/43):

Light Artillery Battalion (Motorized):	646 Points
1x Infantry HQ, 1x Med Truck 3x 105mm How [2], 3x Lt Tractor, 3x Med Trucks	
Heavy Field Howitzer Battalion (Motorized)	895 Points
1x Infantry HQ, 1x Med Truck 3x 150mm How [2], 6x Med Trucks	
or	882 Points
1x Infantry HQ, 1x Med Truck 2x 150mm How [2], 4x Med Trucks	
or	856 Points
1x Infantry HQ, 1x Med Truck 3x 100mm Cannon [2], 6x Med Trucks	
Heavy Howitzer Battalion (Motorized):	1394 Points
1x Infantry HQ, 1x Med Truck 3x 210mm How [2], 3x Hvy Truck, 2x Med Trucks	
Heavy Mortar Battalion (Motorized):	
1x HQ Infantry, 1x Med Truck, 3x 120mm Mortar [2], 3x Lt Trucks	

I present the above organization to support the "1x Mortar Btry of 3rd Bttn/109th Mortar Regt" described above. The battery would consist of 1x 120mm Mortar [2] and a light truck. I can find little information about the 120mm Mortar being organized into regiments. Nor did I find that weapon or units of that weapon. The articles and TO&E documents I could find represented the battalion as a GHQ element. I thought it might belong to a nebelwerfer unit of some sort but it appears that the 48th Panzer Corps did not contain a battalion or regimental sized nebelwerfer unit unlike its neighbor, the 2nd SS Panzer Corps. I also considered that it might be a battery of a 210mm Mrs. M18 artillery unit, but as described above, I found those to be designated as heavy howitzer units.

- Presented and compiled by Leif Edmondson, 2011

Selected Bibliography:

- Glantz, David & House, Jonathan. *The Battle of Kursk*. University Press of Kansas, 2004
- Jentz, Thomas. *Panzertruppen 2: The Complete Guide to the Creation & Combat Employment of Germany's Tank Force 1943-1945/ Formations, Organizations, Tactics Combat Reports, Unit Strengths, Statistics*. Schiffer Publishing Ltd., 2000
- Nafziger, George F. *German Order of Battle World War II (Volumes 1, 2, 3, & 4)*. Self Published, 1994
- Valeriy Zamulin. *Demolishing the Myth*. Helion & Co. Ltd., 2011

Selected Internet Sites: Lone Sentry.com, En.Wikipedia.org

SCENARIO FOR MICRO ARMOUR: THE GAME - MODERN

AMBUSH ALLEY

Task Force Tarawa at an-Nasiriyah

In 2003, coalition forces attacked Iraq. Ground, air and naval forces from the US Army, United States Marine Corps, and Great Britain, supported by a coalition of allies, moved north from Kuwait with the objective of capturing Baghdad and preventing Iraq's further use of Weapons of Mass destruction (WMD).

At about 0730 on 23 March 2003, Task Force Tarawa, the ground force for the 2nd Marine Expeditionary Brigade, advanced on the city of an-Nasiriyah in southern Iraq. The main target was two bridges over the Euphrates River and the Saddam Canal. The bridges were inside the city itself, but determined enemy resistance was not expected. However, things would quickly become complicated.

Earlier in the day, an army convoy had made a wrong turn into the city and was ambushed by Iraqi forces. Surviving elements made contact with the Marines on

Highway 7 south of the city. The Marines quickly moved forward to extricate further survivors remaining inside the city. Now fully alert, forces from the Iraqi 3rd Corps put up fierce resistance. The Iraqi forces consisted of elements from the Regular Army, local Militias and Saddam Fedayeen ("Saddam's Martyrs") commando battalions. Some remained in uniform, including the distinctive black dress of the Fedayeen and others donned civilian garb to blend into the local population.

The Marines faced RPGs, mortars, towed and self-propelled AA along with Russian and Chinese-built armor. They eventually fought their way up "Ambush Alley" and captured both objective bridges. Two Navy Crosses were earned during the fighting. It would take several days to clear the city and rescue Jessica Lynch, one of the captured soldiers. The Marines would reach Baghdad in two weeks.



USMC REGIMENTAL COMBAT TEAM 2

GENERATION: IV COHESION: 15

1st Battalion, 2nd Marine Regiment

- Bn HQ: 1 x TL3 infantry GHQ,
1 HMMWV w/HMG
- A Co: 3 x TL3 infantry, 1 x TL3 support
(in 2 x AAV-7)
- B Co: 3 x TL3 infantry, 1 x TL3 support
(in 2 x AAV-7)
- C Co: 3 x TL3 infantry, 1 x TL3 support
(in 2 x AAV-7)

D (Weapons) Co: 2 x TL3 81mm mortar

1st CAAT*: 1 x HMMWV w/ HMG,
1 x TL3 Javelin ATGM,
1 x HMMWV / TOW

2nd CAAT*: 1 x HMMWV w/ HMG,
1 x TL3 Javelin ATGM,
1 x HMMWV / TOW

*CAAT = Combined Anti-Armor Team

Co A, 8th Tank Bn (USMC Reserves)

2 x M1A1, 1 x M1A1 with mine plow

Artillery Support: 1st Bn, 10th Marine Rgt - off map

3 x 155mm howitzer
1 x 105mm howitzer (Attached from the UK 6th
Parachute Brigade)

Air Support: Marine Aircraft Group 29

1 x AH-1 T Cobra
1 x F/A-18 Hornet close air support

Initial Deployment

CAAT Teams 1 and 2: Enter Turn 1 at Point A.

Remainder of Marines: Enter 1 company per turn
at point A, beginning turn 2. Bn HQ may enter with any
company.

Co A 8th Tank Bn: Enter at point A, turn 5.

Victory Conditions

Occupy both objectives (bridges 1 and 2).

IRAQI FORCES

GENERATION: III COHESION: 13

Brigade HQ

1 x Saddam Fedayeen 'Advisor' GHQ, 1 x jeep

Composite Bn Iraqi 23rd Infantry Brigade

Bn HQ: 1 x TL3 infantry
1st Co: 3 x TL3 infantry
2nd Co: 3 x TL3 infantry
3rd Co: 3 x TL3 infantry
Weapons Co: 1 x 120mm mtr, 1 x ZSU23mm AA
Tank Co: 2 x T55

Composite Bn Iraqi 47th Brigade

Bn HQ: 1 x TL3 infantry
1st Co: 3 x TL3 infantry, 3 x K-63 APC
2nd Co: 3 x TL3 infantry
3rd Co: 3 x TL3 infantry
Weapons Co: 1 x 120mm mtr, 1 x ZPU23mm AA
Tank Co: 2 x T55

Saddam Fedayeen Bn

1st Co: 1 x TL3 infantry, 1 x TL3 support, 1 x BMP-1
2nd Co: 1 x TL3 infantry, 1 x TL3 support
4 x trucks (technicals or light trucks)
civilian transport may assign to any unit

Al Quds Army Militia

1st Co: 2 x TL2 infantry, 1 x light truck/technical
2nd Co: 2 x TL2 infantry, 1 x light truck/technical
3rd Co: 2 x TL2 infantry, 1 x light truck/technical
4th Co: 2 x TL2 infantry, 1 x light truck/technical

Note: militia is using civilian transport and may not be
fired upon unless they come within 100m of USMC
troops or if the militia fires on any target.

Initial Deployment

Comp. Bn 23rd Inf Brigade: Deploy anywhere within
12" of Point 'Z', may be dug in.

Comp. Bn 47th Brigade: Deploy anywhere north of
Euphrates River.

Sadaam Fedayeen Bn: Deploy anywhere north of
Euphrates River.

Militia: Enters from any board edge, at least 12" from
Point 'A', any time turn 2 or later.

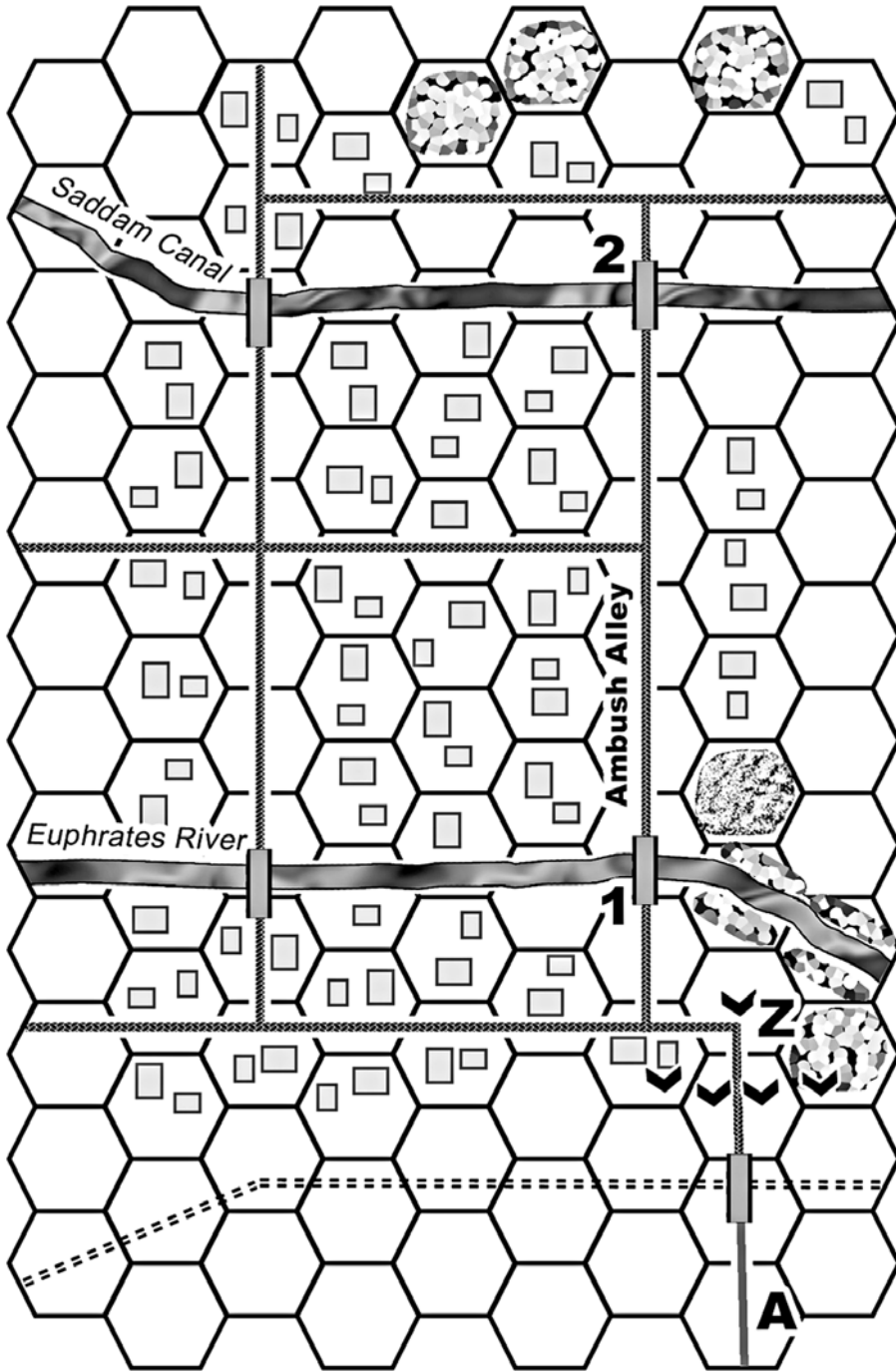
Victory Conditions








Occupy at least one objective bridge or destroy at least 3
USMC units.

SCENARIO LENGTH: 10 TURNS

An-Nasiriyah

Scenario and Map
by John Drye



-  **ROUGH TERRAIN 2**
Vehicles have a 50% chance of being bogged down
-  **WOODS**
-  **BRIDGE**
-  **ROAD**
-  **RIVER/CANAL**
Unfordable
-  **LIGHT BUILDINGS**
-  **RAILROAD TRACK**
Blocks LOS from ground level

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