PREPARING THE BRIGADE MORNING REPORT

The Brigade Morning Report is the heart of any scenario. It contains almost all the information you need to play a scenario, which is why special care must be taken to fill it out completely and accurately.

Here is an example of a Brigade Morning Report and where each piece of information comes from.

Scenario Name Here

Morning Report

Commander	Level	Radius	Modifier	Cohesion
A	**B**	**B**	**B**	**B**
Lt.Col. J. Moffet	2	12"	-2	16

ID	Unit	Weapons/AVs	Special Notes	Stands	Unit Cohesion											1st Volley
C	**D**	**E**	**F**	**G**	**H**	**I**	**J**									**K**
	1st Minnesota	RM - 1.5 / 1 / 0.5		5	**16**	15										

A = **(Commander)** The name and rank of all Division and Brigade Commanders are listed on a separate line.

B = **(Level, Radius, Modifier & Cohesion)** These 4 boxes are found on the "Who Will Follow Me?" chart (Chart 2) in the Combat Table Cards.

C = **(ID)** This is the identification mark on the standard bearer to identify the unit.

D = **(Unit)** This box is for the name of the unit.

E = **(Weapons/AVs)** This box contains the weapon the unit is armed with and the AV for Close, Short and Long Range (found in Charts 3 & 4 on page 23). In this example the unit is armed with rifled muskets which have an AV of 1.5 at close range, 1 at short range, and 0.5 at long range.

F = **(Special Notes)** Any special notes on the unit. Starts scenario in disorder, out of ammo, etc.

G = **(Stands)** This is the number of stands that the unit begins the scenario with.

H = The unit's cohesion level at the start of the scenario.

I = This is the unit's cohesion after their first step loss. Use the "Steady, Boys!" chart (Chart 7) in the Combat Table Cards to determine the cohesion. A 5-stand unit after its first step loss loses 1 cohesion, so record a "15" here.

J = This is the unit's cohesion after it's second step loss. Again, refer to "Steady, Boys!"(Chart 7). A 5-stand unit after its second step loss subtracts 2 from its original cohesion of 16. Record a "14" here. Continue filling in the unit's cohesion at each step loss until you reach a cohesion of 4.

K = **(1st Volley)** This box is left blank and checked when a unit fires its first volley.

A typical brigade formation: two Federal battalions in line abreast, supported by two more in attack columns.